

Interactive Computer Theorem Proving

Lecture 11: Proof by Reflection

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Proofs Revisited

$$1 + 1 = 2$$

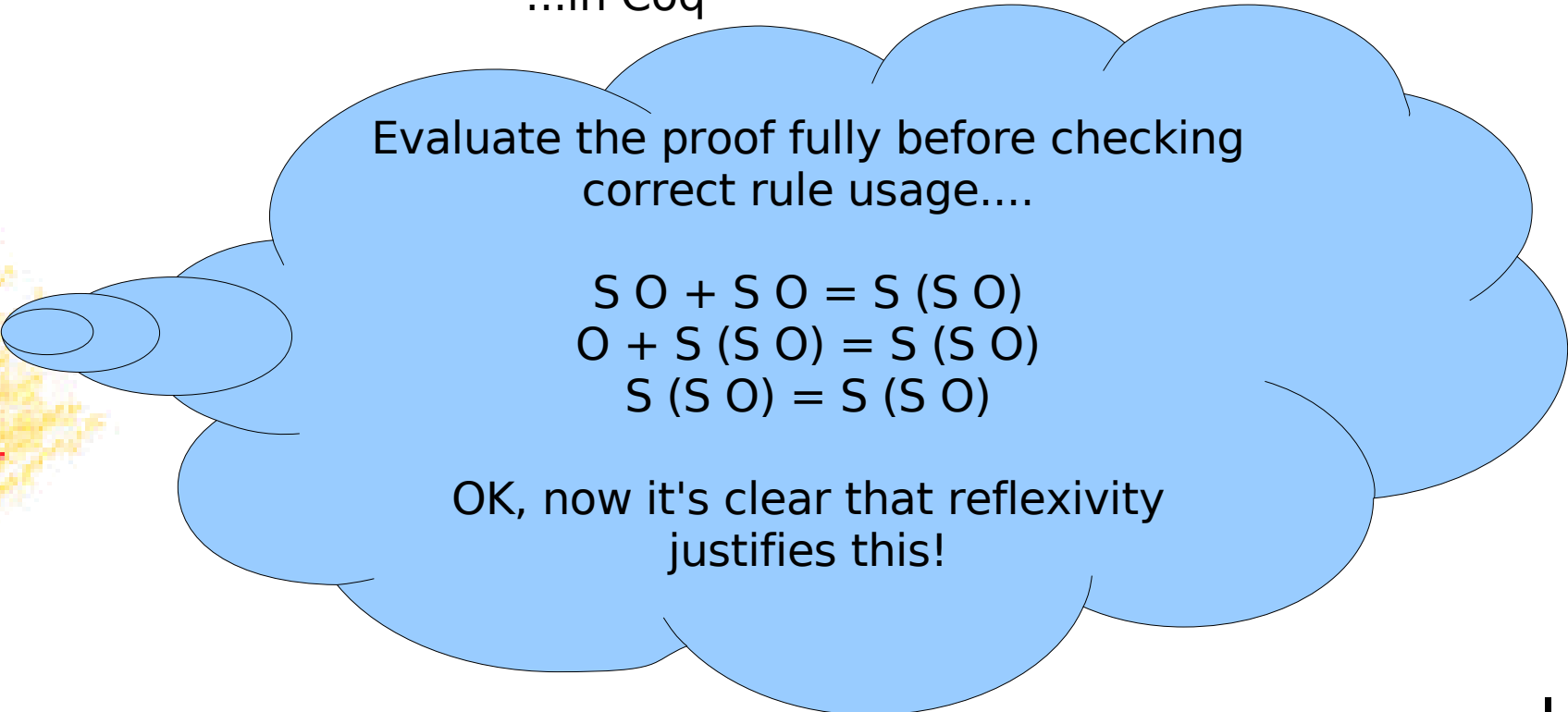
...in standard first-order logic

$$\begin{array}{c}
 \frac{}{S\ 0 + S\ 0 = S\ 0 + S\ 0} =I \quad \frac{}{\forall n, m, S\ n + m = n + S\ m} \text{Def.} \\
 \frac{}{\forall m, S\ 0 + m = 0 + S\ m} \forall E \quad \frac{}{S\ 0 + S\ 0 = 0 + S\ (S\ 0)} \forall E \\
 \frac{}{S\ 0 + S\ 0 = 0 + S\ (S\ 0)} =E \quad \frac{}{\forall n, 0 + n = n} \text{Def.} \\
 \frac{}{S\ 0 + S\ 0 = 0 + S\ (S\ 0)} =E \quad \frac{}{0 + S\ (S\ 0) = S\ (S\ 0)} \forall E \\
 \frac{}{S\ 0 + S\ 0 = S\ (S\ 0)} =E
 \end{array}$$

Proofs Revisited

$$1 + 1 = 2$$

...in Coq



Evaluate the proof fully before checking
correct rule usage....

$$\begin{aligned}S\ 0 + S\ 0 &= S\ (S\ 0) \\0 + S\ (S\ 0) &= S\ (S\ 0) \\S\ (S\ 0) &= S\ (S\ 0)\end{aligned}$$

OK, now it's clear that reflexivity
justifies this!

$$S\ 0 + S\ 0 = S\ (S\ 0)$$

A Simple Motivating Example

$$\frac{}{\text{isEven } 0} \text{Even_O} \qquad \frac{\text{isEven } n}{\text{isEven } S(S\ n)} \text{Even_SS}$$

To prove $\text{isEven } (2\ n)$:

$$\underbrace{\text{Even_SS (Even_SS (Even_SS (Even_SS (Even_SS (...Even_O...))))))}_{n \text{ Even_SS's}}$$

In the real representation, the variable n of Even_SS appears explicitly in each rule invocation, so we have a quadratic-size proof scheme!

Challenge: What proof scheme allows us to build isEven proofs for constants such that there exists some constant K where the proof size for $2n$ is only K more than the size of the representation of $2n$?

Reflection Recipe (First Cut)

To prove goals that use a predicate P :

1. Implement in Coq a (partial) decision procedure for P that approximates the truth of P with an algorithm returning booleans.
2. Prove that P holds when the procedure returns true.
3. Prove individual instances by applying that soundness theorem with reflexivity proofs.

An isEven Decision Procedure

```
Fixpoint check_even (n : nat) : bool :=  
  match n with  
    | 0 => true  
    | 1 => false  
    | S (S n') => check_even n'  
  end.
```

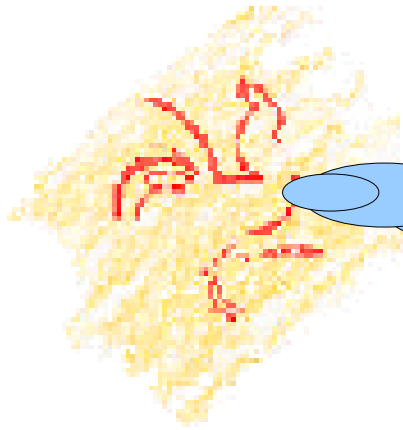
Key property: For any constant n , `check_even n` evaluates to `true` or `false`, using only Coq's built-in reduction rules.

Soundness Theorem

Theorem `check_even_sound` : forall n ,
`check_even` n = true
-> isEven n .

Generic proof of isEven $2n$:

`check_even_sound` $2n$ (refl_equal true)



`check_even_sound` $2n$:
`check_even` $2n$ = true -> isEven $2n$

Reduce to:
`true` = true -> isEven $2n$

Reflective “Tauto”

$$(P_1 \vee Q_1) \wedge (P_2 \vee Q_2) \wedge \dots \wedge (P_n \vee Q_n) \\ \rightarrow (Q_1 \vee P_1) \wedge (Q_2 \vee P_2) \wedge \dots \wedge (Q_n \vee P_n)$$

The tauto tactic (which is also used by intuition) solves this goal by expanding out all 2^n cases arising from the disjunctions in the assumption, leading to exponentially-sized proofs.

Challenge: Develop a reflective proof scheme that lets us prove formulas in a useful class of tautologies with proof size **quadratic** in the formula's length.

First Attempt

To keep it simple, let's start by considering formulas built from `True`, `False`, `and`, and `or`.

Fixpoint eval_formula (P : **Prop**) : bool :=

Prop isn't
an
inductive
type!

match P **with**

| `True` => `true`

| `False` => `false`

| `P1` `∧` `P2` => eval_formula `P1` `&&` eval_formula `P2`

| `P1` `∨` `P2` => eval_formula `P1` `||` eval_formula `P2`

| `_` => `false`

end.

Revised Reflection Recipe

To prove goals that use a predicate P :

1. Create a **syntactic** representation S of P 's domain D .
2. Define a **compilation** of S into D .
3. Implement a decision procedure over S and prove that, when it returns true for s in S , P holds of the **compilation** of s .
4. Use the soundness theorem reflectively.

A Syntactic Representation

Inductive formula : **Set** :=

| Truth : formula

| Falsehood : formula

| And : formula -> formula -> formula

| Or : formula -> formula -> formula.

Fixpoint interp_formula (*f* : formula) : **Prop** :=

match *f* **with**

| Truth => True

| Falsehood => False

| And *f1* *f2* => interp_formula *f1* ∧ interp_formula *f2*

| Or *f1* *f2* => interp_formula *f1* ∨ interp_formula *f2*

end.

A Prover

```
Fixpoint eval_formula (P : formula) : bool :=  
  match P with  
    | Truth => true  
    | Falsehood => false  
    | And P1 P2 => eval_formula P1 && eval_formula P2  
    | Or P1 P2 => eval_formula P1 || eval_formula P2  
  end.
```

Its Soundness Theorem

Theorem `eval_formula_sound` : **forall** (f : formula),
 `eval_formula f = true`
 \rightarrow `compile_formula f`.

Generic scheme for proving formula P :

Compute the **representation** f of P .

(This step can't be done in Coq's logic!)

Use the proof term:

`eval_formula_sound f (refl_equal true)`

An Example

Want to prove:

True \vee False

Representation:

Or Truth Falsehood

Proof term:

$\text{eval_formula_sound (Or Truth Falsehood) (refl_equal true)}$

$\text{eval_formula (Or Truth Falsehood) = true}$
 $\text{compile_formula (Or Truth Falsehood)}$

$\text{-> compile_formula (Or Truth Falsehood)}$

Reduce

Reduce

True \vee False

true = true

$\text{-> compile_formula (Or Truth Falsehood)}$

Second Version

Now let's expand our class of formulas to include, in addition to True, False, and, and or:

- Implication
- Arbitrary propositions as “propositional variables”

Type

Inductive formula : ~~Set~~ :=

| Truth : formula

| Falsehood : formula

| And : formula -> formula -> formula

| Or : formula -> formula -> formula

| Imp : formula -> formula -> formula

| Atomic : **Prop** -> formula.

Not Quite There....

Now we can prove some theorems:

Definition easy_prover (f : formula) : bool :=

match f **with**

| Or True _ => true

| _ => false

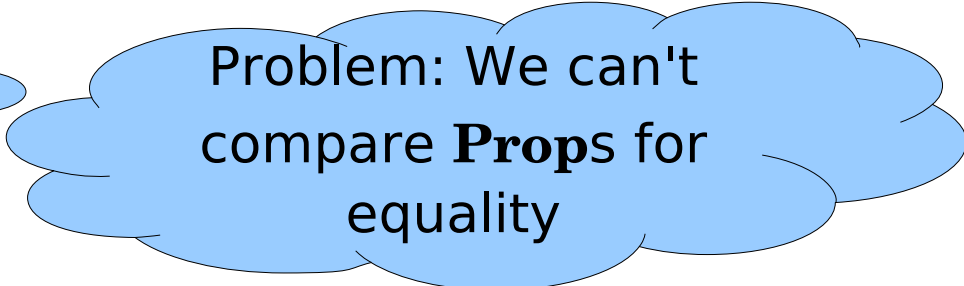
end.

But we get stuck for other “easy” ones:

Example: How can we write a prover that can show:

$P \rightarrow P$

for any P ?



Problem: We can't
compare **Props** for
equality

Third Version

Inductive formula : **Set** :=

| Truth : formula

| Falsehood : formula

| And : formula -> formula -> formula

| Or : formula -> formula -> formula

| Imp : formula -> formula -> formula

| Atomic : var -> formula.

On the side, maintain a mapping:

atomics : var -> **Prop**

We will depend on decidable equality for var:

var_eq_dec : **forall** (x y : var), {x = y} + {x <> y}

It Works!

```
Fixpoint interp_formula (f : formula) : Prop :=  
  match f with  
    | Truth => True  
    | And f1 f2 => interp_formula f1 /\ interp_formula f2  
    | Atomic v => atomics v  
    ...  
  end.
```

```
Fixpoint prover (f : formula) : bool :=  
  match f with  
    | Imp (Atomic v1) (Atomic v2) =>  
      if var_eq_dec v1 v2  
        then true  
        else false  
    ...  
  end.
```